ANNISA ISLAS

3D Environmental/Texture Artist

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OBJECTIVE

Passionate 3D environmental/Texture artist who utilizes active listening, creative thinking, and problem-solving skills to design, model, and, texture 3D environments.

EDUCATION

Sam Houston State University   Huntsville, Texas
Bachelor of Fine Arts in Computer Animation, 3.49   May 2021

WORK EXPERIENCE

Sam Houston State University: Motion Capture and Water Simulation Dance Video   Huntsville, Texas
Student Intern/Texture Artist   January 2021- May 2021

I worked on a team of five which included both students and faculty to create an entertaining dance video using motion capture data, and water simulations.

Sam Houston State University   Huntsville, Texas
Animation Laboratory Aid   January 2021- May 2021

I assisted students with any problems they encountered with their animation related course work while in the animation computer lab.

Sam Houston State University: Fast Grant, Healthy Brains and Behavior Study   Huntsville, Texas
3D Modeler/3D Renderer/3D Animator   June 2020- August 2020

I worked on a team of seven people including students and faculty to create a video visualizing research into the blood flow of violent offenders to be presented at educational conferences.

Sam Houston State University: Microscope Project   Huntsville, Texas
Student Intern/ 3D modeler   March 2020- June 2020

I was a 3D Modeler for an educational video informing Students on the proper use of an Olympus CX41 phase contract polarized light microscope.

SKILLS

- Maya
- Blender
- Photoshop
- Zbrush
- Substance Painter / Renderman
- After effects
- Adobe Animate
- Premiere pro

AWARDS and ORGANIZATIONS

SIGGRAPH OFFICER- January 2021-May 2021

College Animation, 2020, Exhibition, SHSU Art Complex
Huntsville, Tx

Dean's List- Spring and Fall 2018,2019,2020